



## **GAME: ONOMATOPOEIA - A LANGUAGE ARTS GAME**

By Dianne de Las Casas

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Directions: Discuss onomatopoeia and give examples. Have the students come up with examples of their own. Once they are familiar with the concept, play the game. Everyone stands or sits in a circle. The group chants the chorus. Each player adds a new onomatopoeia word to the chant while repeating the cumulative list. Each player who cannot successfully repeat the cumulative list has to sit in the middle. The circle becomes smaller until there are two people left. Then the entire group gets to snap, clap and tap for the winners.

Chorus:

Onomatopoeia  
Onomatopoeia  
Onomatopoeia  
Snap, Clap, Tap

Onomatopoeia  
Onomatopoeia  
Onomatopoeia  
First player: Snap, Clap, Tap, Bang...

Onomatopoeia  
Onomatopoeia  
Onomatopoeia  
Second player: Snap, Clap, Tap, Bang, Boom...

Onomatopoeia  
Onomatopoeia  
Onomatopoeia  
Third player: Snap, Clap, Tap, Bang, Boom, Zip...

Onomatopoeia  
Onomatopoeia  
Onomatopoeia  
Fourth player: Snap, Clap, Tap, Bang, Boom, Zip, Crash...etc.

